

Directions for the Catch-A-Frog Game

Materials:

2 frog game pieces, word cards, 2 dice

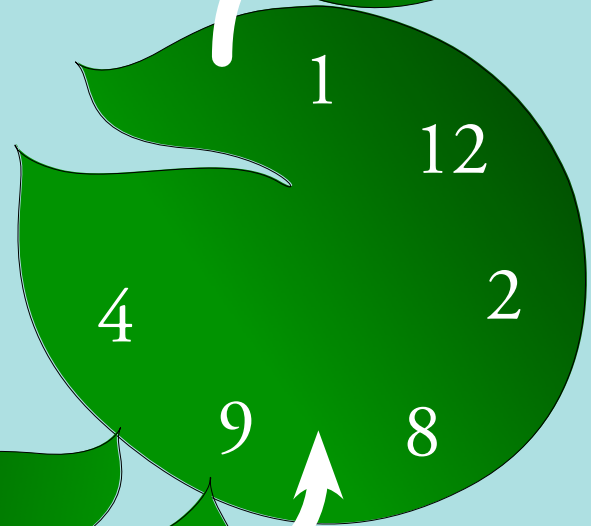
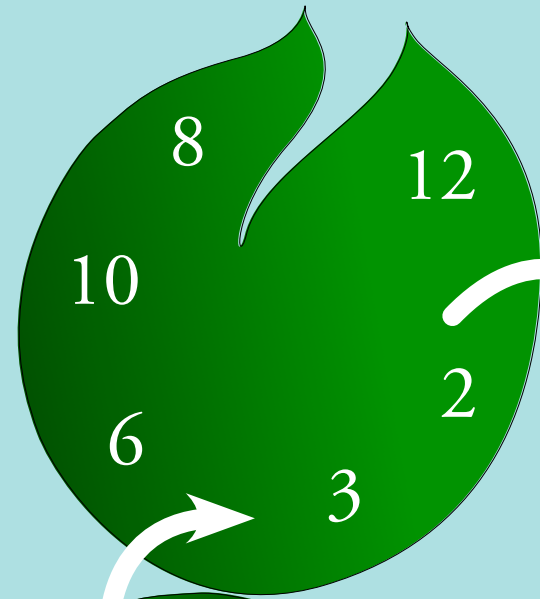
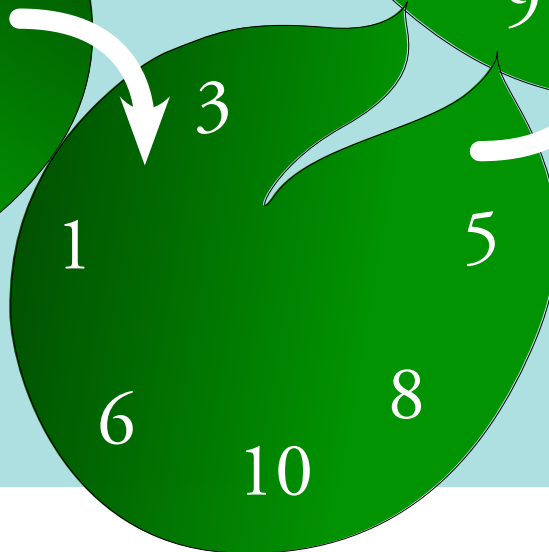
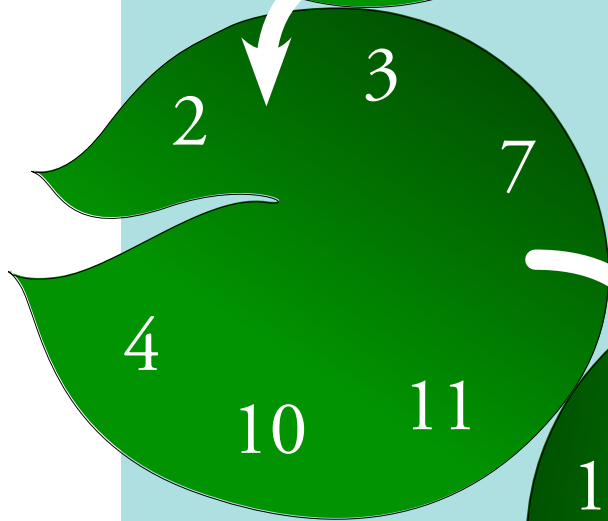
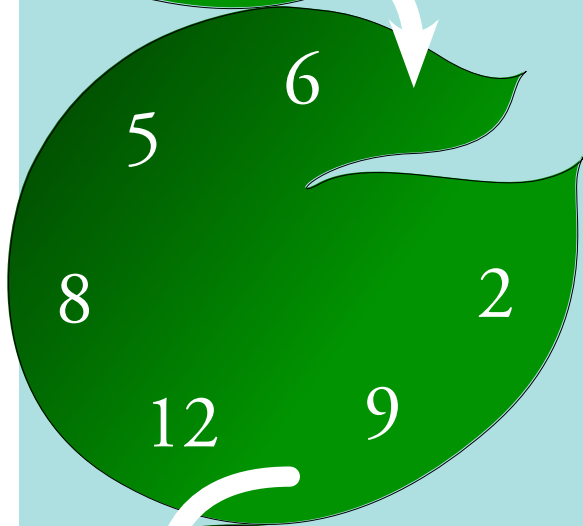
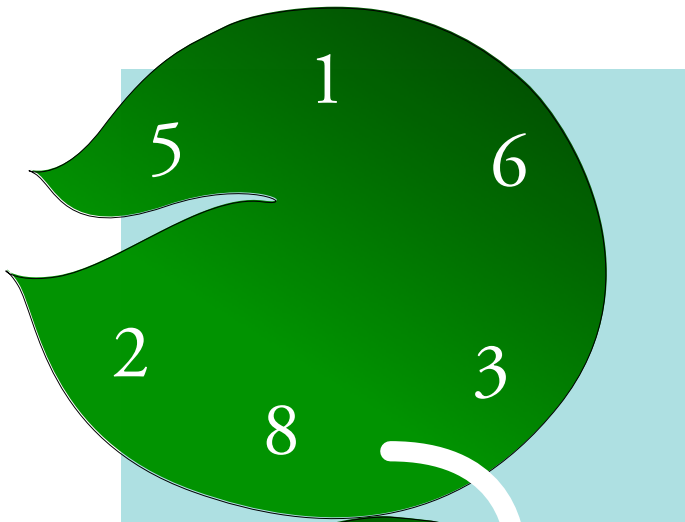
1. Player one codes and reads a word and then rolls the dice.
2. If a number on one of the dice matches a number on the next lily pad they may move forward.

(A player has 3 chances to move forward. They can use one of the numbers on the dice or they may add them together to get a number.)

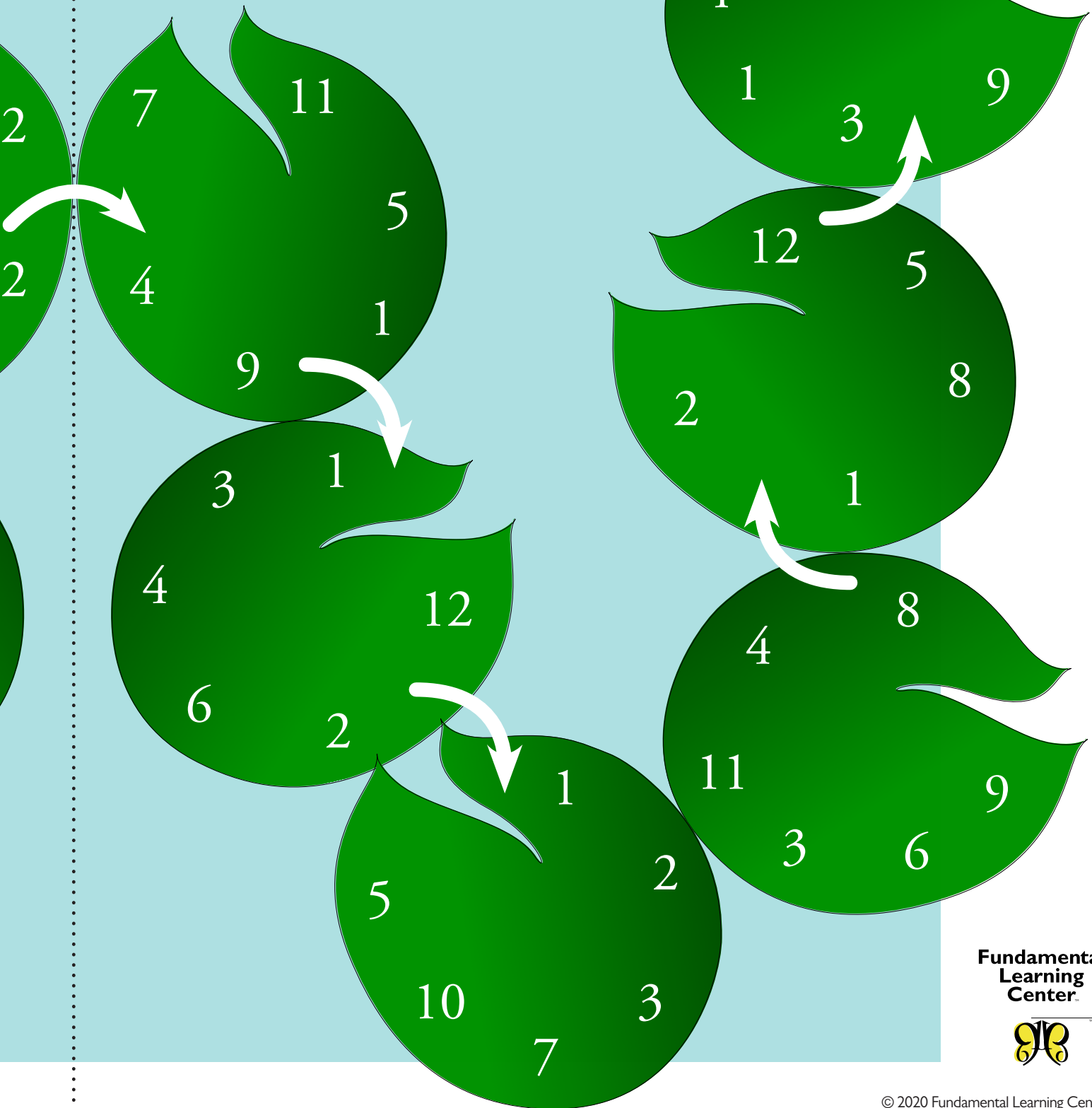
The player to reach the final lily pad first wins the game!



The Catch-A-Fly



A-Frog Game



Fundamental Learning Center.



